



**THE PLANNING & ZONING COMMISSION OF THE CITY OF CRYSTAL
CITY WILL MEET IN REGULAR SESSION ON APRIL 27, 2022 AT 6:00 P.M.
AT THE CRYSTAL CITY MEMORIAL LIBRARY, 101 E. DIMMIT ST.
CRYSTAL CITY, TEXAS**

(The City of Crystal City reserves the right to recess and convene at a later time stated during this meeting. The City Council reserves the right to proceed into Executive Session during this meeting as per the Open Meetings Law, Texas Local Government Code 551 in accordance with the authority contained in: Legal Section 551.071; Real Estate 551.072; Gifts or Donations 551.073; Personnel 551.074 and Security 551.076)

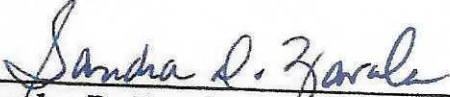
A G E N D A

- 1. CALL THE MEETING TO ORDER**
- 2. ROLL CALL & ESTABLISHMENT OF QUORUM**
- 3. WELCOME & RECOGNITION OF GUESTS**
- 4. PLEDGE OF ALLEGIANCE**
- 5. APPROVAL OF MINUTES**
 - **Regular Meeting March 28, 2022**
- 6. INFORMATIONAL ITEMS**
 - **Update on Mobile Home regulations recommendations**
 - **Update on proposed CDBG application**
- 7. ACTION ITEMS**
 - 7.1 CONSIDERATION AND APPROPRIATE ACTION REGARDING REQUEST FOR PLACEMENT OF A MOBILE HOME ON PROPERTY LOCATED ON HIGHWAY 83 NORTH.**

8. ADJOURNMENT

If during the course of the meeting, discussion of any item on the agenda should be held in closed meeting, the board will conduct a closed meeting in accordance with the Texas Open Meeting Act, Tex. Gov't. Code, Chapter 551, Subchapters D and E. Before any closed meeting is convened, the presiding officer will publicly identify the section or sections of the Act authorizing the closed meeting. All final votes, actions or decisions will be taken in open meeting.

I HEREBY CERTIFY THAT THE ABOVE NOTICE OF MEETING WAS POSTED ON THE BULLETIN BOARD IN THE MUNICIPAL BUILDING, 101 E. DIMMIT ST., CRYSTAL CITY, TEXAS ON THE 22nd DAY OF April 2022 AT 3:30 A.M./P.M.



Sandra D. Zavala, City Clerk

 **DISABILITY ACCESS STATEMENT** 

This meeting is wheelchair accessible. The accessible entrance is located at 101 E. Dimmit Street. Accessible parking spaces are located at City Hall.

